

## **SPECIAL EFFECTS**

### **SPECIAL EFFECTS COORDINATOR**

The duties of the Special Effects Coordinator shall include responsibility for supervision, manufacture, setting up, operating, striking and storing of all equipment and material used in making special effects, artificial atmospheric effects, window frosting, frost, fire, smoke, flames, torches of all kinds, fog, steam, mist, water, waterfalls, portable spill tanks, storms of every nature, waves, cobwebs, mechanical effects, electrical effects and explosives.

All powder or explosives shall be handled and supervised only by a licensed Special Effects Person. The method and type of application of special effects shall be at the sole discretion of the Special Effects Coordinator taking into account the artistic requirements of the Production Designer or Art Director. The Coordinator shall disburse the departmental budget and he may delegate work within the department.

### **STUNT RIGGER**

#### **1<sup>ST</sup> ASSISTANT SPECIAL EFFECTS**

The duties of the First Assistant Special Effects shall include such of those responsibilities above as shall be delegated by the Special Effects Coordinator.

#### **2<sup>ND</sup> ASSISTANT SPECIAL EFFECTS/BUYER**

The special Effects Assistant/Buyer shall perform such duties within the Department as shall be delegated by the Special Effects Coordinator or his First Assistant and shall include the duties of Special Effects buyer.

#### **3<sup>RD</sup> ASSISTANT SPECIAL EFFECTS**

Shall perform duties as outlined by the Special Effects Coordinator or First Assistant Special Effects person.