

SPECIAL EFFECTS

SPECIAL EFFECTS COORDINATOR

The duties of the Special Effects Coordinator shall include responsibility for supervision, manufacture, setting up, operating, striking and storing of all equipment and material used in making special effects, artificial atmospheric effects, window frosting, frost, fire, smoke, flames, torches of all kinds, fog, steam, mist, water, waterfalls, portable spill tanks, storms of every nature, waves, cobwebs, mechanical effects, electrical effects and explosives.

All powder or explosives shall be handled and supervised only by a licensed Special Effects Person. The method and type of application of special effects shall be at the sole discretion of the Special Effects Coordinator taking into account the artistic requirements of the Production Designer or Art Director. The Coordinator shall disburse the departmental budget and he may delegate work within the department.

SPECIAL EFFECTS RIGGER

Special Effects Rigger is responsible for the rigging requirements of the special effects department

SPECIAL EFFECTS FOREPERSON

Deputy to the SPFX coordinator to oversee, schedule and arrange crew work on a daily basis, delegating tasks to other team members as necessary. To advise in techniques used to complete specific tasks and to delegate jobs to crew members as determined by their capabilities and the general requirements of specific work projects and site parameters.

SPECIAL EFFECTS LEAD FABRICATOR

Lead fabricator is responsible for building and leading a team of skill-based technicians.

SPECIAL EFFECTS TECHNICIAN

The duties of the First Assistant Special Effects shall include such of those responsibilities above as shall be delegated by the Special Effects Coordinator.

ASSISTANT SPECIAL EFFECTS TECHNICIAN

The duties of the 2nd Assistant Special Effects Technician shall include such of those responsibilities above as delegated by the Special Effects Coordinator, Special effects Foreperson or Special Effects Technician.